

AGH University of Science and Technology

Faculty of Electrical Engineering, Automatics, Computer Science and Biomedical Engineering Department of Biocybernetics and Biomedical Engineering

Computational Intelligence

Associative and Cognitive Neural Systems



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Data and Relationship Representation in Contemporary Computer Systems

Do we store data and relationships efficiently?

Fundamental Questions

The development of Artificial Intelligence and Computational Intelligence depends on the ability to answer a few fundamental questions like:

- What is it intelligence?
- How does intelligence work inside our brains?
- How is knowledge represented in our brains?
- How does intelligence use knowledge and how is knowledge extended by intelligence?
- How do we learn the world?
- How objects and their features and relationships are represented in our brains?
- How do biological neurons work and how do they connect?
- If biological brains have no hyperparameters, no designers, and no supervision in the learning process, how do they develop connections and adapt weights?
- What is undiscovered and unused in CI and AI systems?
- How can we use brain structures and processes to develop artificial intelligence and improve algorithms of computational intelligence?











Data is a collections of numbers, signs, symbols, signals, stimuli, physical or empirical measures, and raw entities that describe various objects or actions, e.g.: 36.6°C, T, \$, φ, 25cm, !



Unrelated data are not useful because data take on the meaning when related.

Data might be raw, inconsistent, unorganized...

They usually describe facts and carries information.





Are Data Tables Convenient?

In computer science, we mostly use tables to store, organize, and manage data,

ſ		ATTRIBUTES									
L	SAMPLE	SEPAL	SEPAL	PETAL	PETAL	CLASS					
L	OBJECTS	LENGTH	WIDTH	LENGTH	WIDTH	LABEL					
L	01	5.4	3.0	4.5	1.5	Versicolor					
L	02	6.3	3.3	4.7	1.6	Versicolor					
L	03	6.0	2.7	5.1	1.6	Versicolor					
L	04	6.7	3.0	5.0	1.7	Versicolor					
L	05	6.0	2.2	5.0	1.5	Virginica					
L	O6	5.9	3.2	4.8	1.8	Versicolor					
	07	6.0	3.0 🕈	4.8	1.8	Virginica					
	08	5.7	2.5	5.0	2.0	Virginica					
	09	6.5	3.2	5.1	2.0	Virginica					

but common vertical relations like identity, similarity, neighborhood, minima, maxima, number of duplicates must be searched for if desired or required.

The more data we have, a greater loss of time loss we get when we must search for such relationships!







Relationships

Relationships are various way in which two or more people or things (data and objects) are connected.

Relationship (relation) can typically be of different strengths which usually come from the frequency of occurrence.

Often **relationships** are a goal of our reasoning or computations, so in computer science, especially in computational intelligence, we search for various relationships, e.g., belonging to the classes or establishing how data are related to allow desired predictions or find similar groups of them.



Relational Databases

Relational databases relate stored data only horizontally, not vertically, so we still have to search for duplicates, neighbor or similar values and objects.



Data are not perfectly related even horizontally, and many duplicates of the same categories occur in various tables which are not related anyhow. In result, we need to lose a lot of resources and computational time to search for necessary data relationships to compute results or make conclusions.



Is it wise to lose the majority of the computational time for searching for data relationships?!

Biological Neurons and Brains

How biology

a and relations?

Biological Neurons and Brains



Biological neurons and brains:

- do not only calculate weighted sums, while the synaptic and neuronal processes are much more complex and temporal,
- do not use non-linear activation functions as artificial neurons,
- do not use gradient descent algorithm to adapt weights,
- work in time parallelly (synchronously and asynchronously),
- process and store representation of data temporarily,
- do not use simple weights, thresholds and other trainable parameters used in computational intelligence,
- don't use supervision in the sense of computational intelligence,
- automatically represent data and their relationships,
- automatically form knowledge on their basis,
- automatically generalize about the data and relationships,
- enable the development of our intelligence, which is still out of the reach of artificial intelligence and computational intelligence.

Biological Neural Structures

Biological neural structures:

- are not so well structured as artificial (deep) neural networks were everything is put into layers of neurons of different kinds.
- are complex graph structures of neurons with sparse connection created dynamically during the training process in time.



https://physoc.onlinelibrary.wiley.com/doi/10.1113/EP085776 https://www.axolbio.com/page/neural-progenitor-cells-and-neurons https://www.nytimes.com/2021/02/11/science/neanderthal-brain-organoids.html

Cell types in a column

pia

L2 pyramids

L3 pyramids

L4 spiny stellate cells L4 pyramids

L5 pyramids

L5 pyramids

L6 pyramids

white mail 0

Associative Graph Data Structures (AGDS)

Can we create graph structures which similarly

connect neurons and represent objects?



AGDS allows us to represent any tabular data in the graph of connected nodes representing data, and connections representing relationships.

AGDS Features

Connections can represent various relations between AGDS elements like similarity, proximity, neighborhood, definition etc.







Associative Graph Data Structures consist of:

- Nodes representing single-value data, ranges, subsets, objects, clusters, classes etc.
- Edges representing various relations between nodes like similarity, definition, sequence, neighborhood etc.
- We can use it to represent any tabular data without any information loss, i.e. the transformation of tables into AGDS structure is reversible, so we can always transform the data back to the tabular structure.

This transformation enriches the set of directly represented relationships between data stored in the transformed tables in comparison to the directly represented relationships in tables.

They can be used for classification, clustering, predictions, search for the missing values, outliers search, recommendations, etc.



The associative transformation process of a table into an AGDS structure starts from the creation of an attributes node and the nodes representing labels of the attributes. Labels of attributes will be linked to the unique attribute values that will be sorted and counted during the insertion of next values.



To the previously created backbone structure, the first object (record, entity) O1 is added together with all defining features. The features and the object are connected mutually and to the label nodes of the attributes.



The second object is added to the AGDS structure and all its defining features are represented by values nodes that are connected to attribute labels, this new object, and neighbor values nodes which were already in this structure.



During the addition of the next object, we can notice that not all defining features have created new values nodes (e.g. 1.6 of the petal width or Versicolor of a class label) because some values had been already represented in this structure, so the duplicates (in blue) have been aggregated and counted.



The following object creates some new values nodes and uses two of the existing values nodes, incrementing their counters of aggregated duplicates. The aggregation process of duplicates is very important from the knowledge representation point of view because it allows to draw deeper conclusions.



Object O5 represents a different (new) class Virginica, so a new node representing this class has been added. Notice, that symbolic (non-numerical) values are not connected as numerical features that are always connected to their neighbors and the connections are weighted.



The more objects we add to this structure, the less number of new values nodes are added when the transformed table (dataset) contains duplicates. All object nodes connected to the mutually connected values nodes to other object nodes automatically create indirect associations between such objects.



In this case, object 07 is added without addition of any new values nodes because all of them have been already added to this structure, so only new connections to the existing nodes are added, and their counters of represented duplicates are incremented. It saves memory when there are many duplicates!



Object 08 is also connected to the values node 5.0 which now defines three objects (04, 05 and 08), so there is a visible similarity between these objects. The similarity between objects 05 and 08 is bigger than between 04 and 08 because there is another shared feature (Virginica) between the first pair!



Object O9 has added only one new feature to this structure because the other feature values had been already represented. Now, the transformation process for this small table is already finished, and we can try to compare these structures and take advantages of this graph!



Which structure of the two presented do you like more?

The tabular structure represents data and very basic relations between them. The AGDS structure additionally represents neighborhood, order, similarity, minima, maxima, counts of duplicates, number of unique values, and ranges of all features. We will not lose time for searching for such relationships!

DATASET	ATTRIBUTES									
SAMPLE	SEPAL	SEPAL	PETAL	PETAL	CLASS					
OBJECTS	LENGTH	WIDTH	LENGTH	WIDTH	LABEL					
01	5.4	3.0	4.5	1.5	Versicolor					
02	6.3	3.3	4.7	1.6	Versicolor					
O3	6.0	2.7	5.1	1.6	Versicolor					
O 4	6.7	3.0	5.0	1.7	Versicolor					
05	6.0	2.2	5.0	1.5	Virginica					
O 6	5.9	3.2	4.8	1.8	Versicolor					
07	6.0	3.0	4.8	1.8	Virginica					
08	5.7	2.5	5.0	2.0	Virginica					
09	6.5	3.2	5.1	2.0	Virginica					



	ATTOINUTEC																	
DATASET			ATTRIBUTES	5		DATASET			ATTRIBUTE	5		DATASET	ATTRIBUTES					
SAMPLE	SEPAL	SEPAL	PETAL	PETAL	CLASS	SAMPLE	SEPAL	SEPAL	PETAL	PETAL	CLASS	SAMPLE	SEPAL	SEPAL	PETAL	PETAL	CLASS	
OBJECTS	LENGTH	WIDTH	LENGTH	WIDTH	LABEL	OBJECTS	LENGTH	WIDTH	LENGTH	WIDTH	LABEL	OBJECTS	LENGTH	WIDTH	LENGTH	WIDTH	LABEL	
	CAT OFF AND SEPARATE DATA FOR EACH ATTRIBUTE SEPARATELY						SORT DATA FOR EACH ATTRIBUTE SEPARATELY						REMOVE DUPLICATES OF ALL ATTRIBUTES SEPARATELY					
01	5.4	3.0	4.5	1.5	Versicolor	01	5.4	2.2	4.5	1.5	Versicolor	01	5.4	2.2	4.5	1.5	Versicolor	
02	6.3	3.3	4.7	1.6	Versicolor	02	5.7	2.5	4.7	1.5	Versicolor	02	5.7	2.5	4.7	1.6	Virginica	
O3	6.0	2.7	5.1	1.6	Versicolor	03	5.9	2.7	4.8	1.6	Versicolor	03	5.9	2.7	4.8	1.7		
O4	6.7	3.0	5.0	1.7	Versicolor	04	6.0	3.0	4.8	1.6	Versicolor	04	6.0	3.0	5.0	1.8		
05	6.0	2.2	5.0	1.5	Virginica	05	6.0	3.0	5.0	1.7	Versicolor	05	6.3	3.2	5.1	2.0		
O6	5.9	3.2	4.8	1.8	Versicolor	O6	6.0	3.0	5.0	1.8	Virginica	O6	6.5	3.3				
07	6.0	3.0	4.8	1.8	Virginica	07	6.3	3.2	5.0	1.8	Virginica	07	6.7					
08	5.7	2.5	5.0	2.0	Virginica	08	6.5	3.2	5.1	2.0	Virginica	08						
09	6.5	3.2	5.1	2.0	Virginica	09	6.7	3.3	5.1	2.0	Virginica	09						

We can create this structure in an alternative way when the dataset (table) is static and does not change in time (no records are added, removed or updated).



DATASET

SAMPLE

OBJECTS

01

02

03

04

05

06

07

08

09

- 5.4

Efficiency of Data Access



Features of each attribute can be organized using: sorted tables, sorted lists, hash tables or AVB+trees to provide quick access to them! Notice, that the number of unique features for each attribute is always less or equal to the number of all features in the dataset (table).

Direct Relationship Representation

AGDS can directly represent much more useful often used relationships than other structures, and these relationships are immediately available similarly to what happens in our brains.



Searching for the most similar objects

AGDS be used for searching for the most similar objects to any given input data (combination of input features or objects): In the direct stimulation of inputs, O5 is the strongest associated!



Searching for the most similar objects

In not so clear situations, we can stimulate neighbor value nodes and calculate their states (using connection weights), and stimulate the connected object nodes and value nodes further:



Searching for the most similar objects

In not so clear situations, we can stimulate neighbor value nodes and calculate their states (using connection weights), and stimulate the connected object nodes and value nodes further:



How it works in practice?

The simulation presents the stimulated nodes and their sequence:

We can also transform nodes into neurons and count up their spikes:



Stimulate and get nodes representing the most associated values or objects:

The simulation presents the stimulated nodes and their sequence:

Class Labels are treated and connected in the same way as other Attribute Values.



All other nodes can be used as outputs if activated frequently.

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Stimulate and get nodes representing the most associated values or objects:

The simulation presents the stimulated nodes and their sequence:



This network recognized training pattern No. 16 as the most associated.

The missing leaf-length attribute on input was identified as 6.9.

Multi-Associative Graph Data Relationship Structures

How to generalize this concept to databases?

Multi-Associative Graph Data Relationship Structures (MAGDRS)



Associative Transformation of Relational Databases

Let's try to implement associative transformation to a small relational database and construct an associative graph:

Representation of horizontal relations between entities (objects)



to additionally represent vertical relationships, sort data of all attributes simultaneously, aggregate all duplicates and allow faster reasoning and search for related data and relationships.

Associative transformation of DB



Rule of Associative Transformation

Transforms only these tables for which all foreign keys are already represented by the nodes in the associative MAGDRS structure:



Table NURSES is added to the empty network.



Table DOCTORS is added to the network.



Table ROOMS is added to the network.



Table NURSEROOM is added to the DASNG network.



Table PATIENTS is added to the network.



Table DOCTORPATIENT is added to the network.



The result of MAGDRS construction

No duplicates and all values are sorted and quickly accessible!



Inferences using MAGDRS network

Retrieving associated pieces of information from the network!



Inferences using MAGDRS network

Retrieving associated pieces of information from the network!



Inferences using MAGDRS network

Retrieving associated pieces of information from the network!



Multi-Associative Graph Data Relationship Structures (MAGDRS)



Associative Recommendation Systems

How to use associative graphs for

ecommendation?

Recommendation Systems



Recommendation systems:

- searching through a large volume of dynamically generated information to provide users with personalized content and services;
- should be able to find objects that satisfy input requirements (criteria) or are as close as possible to them;
- are beneficial to both service providers and users, saving time and effort, as well as increase the turnover and positive reactions of the users;
- enhance revenues, for the fact that they are effective means of selling more products;
- have also proved to improve decision-making process and quality.

Associative recommendation systems:

- use stored associations representing various relationships and their strengths to search for the most associated (the associatively closest) data and objects that meet the input criteria;
- use BFS trees to move over the associative graphs to calculate the associations of the nodes until the final nodes of representing the desired objectives are achieved and stimulated to a given extend, reproducing the level of recommendation.

Example Input Data for Candidate Recommendation for a free Position

We want to find the best candidate for the open position "Job Offer". We have five candidates! Who is the best one?! Who will you recommend?

	Techn	ical Sk	ills	Perso	nalSkills		La	LanguageSkills		Education		Time Work	Field		
	Name	Years	Weight	Name	Level	Weight	Name	Level	Weight	Level	Sallary	Туре	Importance		
	C#	C# ≥ 3	(10/10)		60% 80%	60%-80% (8/10)			(8/10)				TechnicalSkills		
	C#		(10/10)	Communication			English						(9/10)		
Job Offer	Entity Framwork			skills	0070-8070			> C1					PersonalSkills		
		~ 2	(0/10)				English	201	(0/10)				(8/10)		
		23	(9/10)										LanguageSkills		
				Ability to work	80%-100%	(10/10)				Bachelor	7500	FullTime	(5/10)		
				under pressure		(10) 10)			(7/10)				Education		
	T-SQL	≥ 2	(8/10)										(10/10)		
							Polish	≥ Native					Sallary(10/10)		
				Decision making	60%-80%	(7/10)							TimeWorkType		
	Cloud dev	≥1	(6/10)	Ū.									(10/10)		
	C#	2		Ability to work											
	T-SQL	3		under pressure	70%					/					
Candidate 1	Cloud dev 2	X	Communication	,	X	Polish	Native	X	Bachelor	7000	HalfTime	X			
		dev 2		skills	80%										
	E a trite a			Skills											
	Entity	3		Communication	70%					Master	6500	FullTime			
Condidate 2	C#	1	v	Decision making	90%	1 v	English	D 2	v				×		
Canuluate 2	T-SQL 1		-	_	^	Ability to work	^	^	English	02	Â	iviaster	0500	1 diffine	^
		1		under pressure	90%	0%									
						Communication									
Candidate 3	Cloud dev 2 X	x	skills 80%	х	Polish	Native	х	Master	6500	HalfTime	х				
	C#	2		Decision making	90%		English	C1							
	Entity														
	Framwork	ramwork 1	Ability to work	70%											
Candidate 4	C#	1	x	under pressure		x	English	Native	x	Bachelor	8000	FullTime	x		
	T-SQL	2				1									
	Cloud dev	2	1	Decision making	50%										
	Cloud dev	loud dev 1		Communication						1	<u> </u>				
			1		skills 7	70%			1						
Candidate 5	Entity	ntity 2	2 X	Ability to work	80%	x	Polish	C1	x	Bachelor	7000	HalfTime	x		
				under pressure											
	TSOL	2	{	Decision molting	0.00%										
	I-SQL	5			Decision making	90%									

Sample AGDS Structure

The **charging level x** of the internally stimulated node is defined as a weighted sum:

$$x_n = \sum_{k=1}^{s_n} x_k \cdot w_k$$

Reciprocal edges are created between value nodes $V_i^{a^k}$ and $V_j^{a^k}$ representing similar values $v_i^{a^k}$ and $v_j^{a^k}$ of the same attribute a^k and forward stimuli in both directions

with the same **weight**:

$$v_{v_i^{a^k}, v_j^{a^k}} = 1 - \frac{\left|v_i^{a^k} - v_j^{a^k}\right|}{r^{a^k}}$$

where
$$r^{a^k} = v_{max}^{a^k} - v_{min}^{a^k}$$

is a variation range of values of the attribute a^k . The **weight** of the edge that passes the signal

from the value node $V_i^{a^k}$ to the object node O_n can be calculated after:

$$w_{O_m,O_n} = \frac{1}{\theta_n}$$

where the **threshold** θ_n is the number of values and objects that define the object nodes O_n and activate this node.



The stimuli passing through the edge in the opposite direction: $w_{O_n,v_i^{a^k}} = 1$, $w_{O_n,O_m} = 1$

AGDS represents knowledge

AGDS models and represents knowledge about the collected data and the strength of their relationships.

We will search for the most strongly associated candidate with the job offer in this graph structure.



Associative Inference in AGDS

We activate node JobOffer and go along the edges in the BFS order, calculating the states of the connected nodes as a weighted sums of all stimulations, taking into account the connection weights.



Associative Inference in AGDS

We go along the edges in the BFS order, stimulating next nodes and calculating their states until at least one candidate node is stimulated by all connected input nodes.

Candidate 2 is recommended!



Associative Graph Networks for Sequential Data

Can we use associations to model sequences?

is an example of a set of facts describing this monkey:



"I have a monkey. My monkey is very small. It is very lovely. It likes <u>to sit on my head</u>. -It can jump very quickly. It is also very clever. It learns quickly. My monkey is lovely. I have also a small dog."

What knowledge we have gained about this monkey on the basis of the above description? Now let's try to answer the following question: What is this monkey like?

KNOWLEDGE GRAPH **Construction of** the Associative **Neural Graph for** the following set of sequential patterns: 1x S1 I HAVE A MONKEY 1x S2 MY MONKEY IS VERY SMALL 1x S3 IT IS VERY LOVELY 1x S4 IT LIKES TO SIT ON MY HEAD 1x S5 IT CAN JUMP VERY QUICKLY 1x S6 IT IS ALSO VERY CLEVER 1x S7 IT LEARNS QUICKLY 1x S8 MY MONKEY IS LOVELY 1x S9 I HAVE ALSO A SMALL DOG



Open Data Parameters Learn Learn Monkey Learn Slower 2 Learn Faster Balance Graph View 100 View + Ask Ask Monkey Ask Faster 5 Ask Slower Weights Background Exit
SINTINE: A OUTBUT (Basile will be brought back by the ANAKC sther action)

Associative Neural Systems

Associative stands for

- aggregated using various kinds of relationships like similarity, sequence, suppression, negation, inversion, ...
- related using various kinds of relationships like similarity, sequence, suppression, negation, inversion, ...
- actively because they should be triggered automatically if a given input context happens
- with a defined strength because relationships maybe differently frequent, may have different strength etc.
- over time because the objects and actions might be related nevertheless their real time of occurrences.
- in a context of the other objects represented in the neural associative system



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